A tour of **BifurcationKit.jl**

Journée Julia 2022

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Why Julia?

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Outline

- 1. Introduction to Bifurcation Theory
- 2. Introduction to BifurcationKit.jl
- 3. Focus on equilibria
- 4. Focus on Periodic orbits
- 5. what about the docs?
- 6. The future of BifurcationKit.jl

1. Bifurcation Theory

Introduction to Bifurcation theory

Goal: predict new (time dependent) solutions to

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as function of a scalar parameter $p \in \mathbb{R}$.

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• indeed in this case $x(t) \equiv x^{eq}$ is a solution: $\frac{d}{dt}x(t) = 0 = F(x(t), p)$.

Example with Fold map



Example with Fold map



Example with Fold map



Example with Fold map (creation/annihilation of equilibria)





Example with Stuart-Landau oscillator

$$\frac{dz}{dt} = (p + i\omega - |z|^2)z \in \mathbb{C}, \quad z = x + iy, \quad p \in \mathbb{R}$$



Example with Stuart-Landau oscillator (Hopf bifurcation)

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- 3. Bisection / Newton
- 4. See next

2. Introduction to BifurcationKit.jl

What is it?

Library for numerical bifurcation analysis of large dimensional equations F(x, p) = 0

https://github.com/rveltz/BifurcationKit.jl (docs, tutorials, tests,...): see example later

-2.40

Installation

] add BifurcationKit

plot(br) #plot recipe

Quick example

```
using BifurcationKit, Plots, Setfield
F = (x, par) -> @. par.p + x - x^3/3
opts = ContinuationPar(pMin = -3.,
    pMax = 1., detectBifurcation = 3)
params = (p = -3., q = 1.)
br, = continuation(F, [-2.], params,
    (@lens _.p), opts;
    recordFromSolution = (x,p)->x[1])
```

Q −2.6 -2.8 -2.45 -3.0 2.5 5.0 7.5 10.0 0.0 × step 1.0 -2.50 0.8 0.6 0.4 0.2 -2.55 0.0 L 0.0 -3.0 -2.8 -2.6 -2.4 -2.2 0.2 0.4 0.6 0.8 1.0 p 1.00 0.50 0.25 0.00 L -4.6 -4.4 -4.2 -4.0 -3.8

-2.2

-2.4

There are many good softwares already available.

- For continuation in **small dimension**, see DSWeb. One can mention the venerable AUTO-07p, or also, XPPAUT, MATCONT, PyDSTool, COCO and Bifurcations.jl.
- For large scale problems, there is the versatile pde2path but also COCO, Trilinos, CL_MATCONTL and the python libraries pyNCT and pacopy.
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 \Rightarrow develop fully automatic algorithms (for **memory limited** devices (GPU))

"Early" design decision

Use of Setfield.jl to specify the parameter axis.

Before

```
pars = (a=1., b=2., c=3.)
# continuation w.r.t. c
br = continuation( (x, p::Real) - > F(x, (pars..., c = p), x0, opts)
```

With Setfield:

```
# continuation w.r.t. c
br = continuation( F, x0, pars, (@lens _.c) , opts)
```

- Fundamental to deal with codim 2 continuation where you need to specify 2 parameter axis
- very useful for plot recipes

Other example

pars = [1., 2.]
(@lens _[1])

Can be used to modify immutable variables, structs...

Customizable: use of iterators

```
# functional we want to study
F = (x, par) -> 0. par.p + x - x^3/3
params = (p = -3., q = 1.)
# parameters for the continuation
opts = ContinuationPar(pMin = -3., pMax = 1.)
# we define an iterator to hold the continuation routine
iter = ContIterable(F, [-2.], params, (@lens _.p), opts)
# variables to hold the results
resp = Float64[]; resx = Float64[]
# this is the PALC algorithm
for state in iter
    # we save the current solution on the branch
    push!(resx, getx(state)[1])
    push!(resp, getp(state))
end
# plot the result
plot(resp, resx; label = "", xlabel = "p")
```

Bonus: you can copy(iter) to perform additional steps (bisection) and come back to the parent continuation

Focus on stationary solutions

Goal find continuous curves of solutions $\gamma = (x(s), p(s))_{s \in I}$ to

$$F(x,p) = 0 \in \mathbb{R}^n, \quad x \in \mathbb{R}^n, p \in \mathbb{R}$$
(E)

using a Newton-Krylov solver from a known solution $X_0 := (x_0, p_0)$.

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Deflated continuation

Find "all" solutions to (E)

Smart brute force by P. Farrell

Based on **deflated Newton** $G_d(X) = \frac{G(X)}{\prod_{1}^{n}(||X-X_i||^p + \alpha)}$

1. Find all solutions for $p = p_0$

2. Use them as guesses for

$$p = p_1 = p_0 + ds$$
 (Newton)

3. Find all solutions for $p = p_1$ (deflated Newton)



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- 2. Use them as guesses for
- $p = p_1 = p_0 + ds$ (Newton)
- 3. Find all solutions for $p = p_1$ (deflated Newton)

Callable struct

```
struct DeflationOperator{Tp <: Real, T
    "power"
    power::Tp
    "dot function"
    dot::Tdot
    "shift"
    a::T
    "roots"
    roots::Vector{vectype}
end</pre>
```

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Pseudo arc-length continuation

Connected component of (x_0, p_0)

Solves (E) with constraint

$$N(x, p) = \frac{\theta}{length(x)} \langle x - x_0, dx_0 \rangle$$

+(1 - \theta) \cdot (p - p_0) \cdot dp_0 - ds = 0

1. tangent: (dx_0, dp_0) at X_0 2. predictor: $(x_1, p_1) =$ $(x_0, p_0) + ds \cdot (dx_0, dp_0)$ 3. correction: Newton to [F, N]

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Bordered linear system (BLS)

 $\left[\begin{array}{cc} d_x F & d_p F \\ d_x N & d_p N \end{array}\right]$

Inefficient linear solver example:

Better ones available 😉

Pseudo arc-length continuation

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Deflated continuation

Find "all" solutions to (E)

Smart brute force by P. Farrell

- memory intensive if many solutions
- difficult to parallelize
- loss of time on diverged Newton
- automatic branching

Pseudo arc-length continuation

Connected component of (x_0, p_0)

- "fast"
- small memory needed
- branching requires dedicated aglorithms



Two different numerical continuation algorithms: comparison

Let us consider the singular perturbation problem (see tutorials):

$$\epsilon^2 y'' + 2(1 - x^2)y + y^2 = 1, \quad y(-1) = y(1) = 0.$$

Deflated continuation

Pseudo arc-length continuation PALC



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We now focus on PALC

Towards automatic bifurcation diagram

Automatic Branch Switching (aBS) at stationary bifurcation

New algorithm twist.

New solutions (may) emerge at **bifurcation points** *i.e.* when

 $d \equiv \dim \ker dF(x_0, p_0) > 0.$

Lyapunov-Schmidt method gives equivalent reduced equation $\Phi(x_{Ker}, p) = 0 \in \mathbb{R}^d$



Automatic Bifurcation Diagram (aBD)

2d Bratu-Gelfand problem (see tutorials),

 $\Delta u = 10(u - \lambda e^{u}), \quad \Omega = (0, 1)^{2}, \quad \partial_{n} u = 0 \ \partial \Omega$

Sparse formulation (DiffEqOperators.jl), Eigen Solver from KrylovKit.jl

diagram = bifurcationdiagram(jet..., sol0, par_mit, (@lens $_.\lambda$), 5, opts)



Automatic Bifurcation Diagram (aBD) on GPU

2d Kuramoto-Sivashinsky. Based on FFT (CUDA.jl), Eigen Solver from KrylovKit.jl





Semi Automatic Bifurcation diagram entirely on GPU (1/2)

We solve the Neural Fields Equations (model of visual hallucinations)

$$\frac{d}{dt}V(x,t) = -V(x,t) + \int_{\Omega} W(x,y)S(\gamma V(y,t))dy, \ x,y \in \mathbb{R}^3, \quad W(x,y) \in \mathbb{R}$$

Constraints:

- need to be done on GPU
- lots of symmetries, difficult aBS
- you cannot keep in memory all Eigen elements

Details:

- runs entirely on GPU (V100 Tesla), 3d FFT! using CUDA.jl
- Linear solver (GMRES), Eigen solver KrylovKit.jl
- Bifurcation points located with **bisection**
- Reduced equation computed on the fly, **aBS** on GPU
- ~1e7 unknowns

 \Rightarrow One of the **few** bifurcation diagrams computed **entirely** on GPU

Semi Automatic Bifurcation diagram entirely on GPU (2/2)



Weak points...

- improve the tree structure which holds the bifurcation diagram (type stability)
- remove loops during computations
- write GUI (Makie) to improve navigation

Focus on periodic orbits

Computing periodic orbits (PO) 1/3

Trapeze method

We look for periodic orbits as solutions (x(0), T) of

$$\frac{dx}{dt} = T \cdot F(x), \ x(0) = x(1).$$

By discretizing, we obtain (h = T/m)

For the Brusselator 1d

$$egin{aligned} 0 &= (x_j - x_{j-1}) - rac{h}{2} \left(F\left(x_j
ight) + F\left(x_{j-1}
ight) \ 0 &= x_m - x_1 \ 0 &= \sum_i \langle x_i - x_{\pi,i}, \phi_i
angle = 0 \end{aligned}$$

- optimized code, reduced allocations
- 7 different linear solvers (dense, iterative, AD...)
- Floquet multipliers computation (not super precise for now)
- run on GPU
- Hopf, BPLC aBS



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Computing periodic orbits (PO) 2/3

(Multiple parallel) Standard Shooting method

We aim at finding periodic orbits of $\frac{dx}{dt} = f(x)$ with flow $\phi^t(x_0)$ by solving

 $\phi^T(x) - x = 0, \quad s(x, T) = 0.$

- 4 different linear solvers
- Floquet multipliers computation (not super precise for now)
- user defined flow
- wrapper to
 DifferentialEquations.jl
- Hopf aBS

Thanks to `DifferentialEquations.jl`, we are >= state of the art





Computing periodic orbits (PO) 3/3

(Multiple) Poincaré Shooting method

We aim at finding periodic orbits of $\frac{dx}{dt} = f(x)$ by solving a Poincaré return map equation

$$\Pi(x) - x = 0.$$

- needs to find a section but N-1 unknowns
- 4 different linear solvers
- Floquet multipliers computation (not super precise for now)
- wrapper to
 DifferentialEquations.jl
- Hopf aBS

Thanks to `DifferentialEquations.jl`, we are >= state of the art





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Let's talk about the docs

Automation

Documentation inside code

Documentation located https://github.com/bifurcationkit/BifurcationKitDocs.jl

- used to be part of BifurcationKit.jl
- based on DocStringExtensions.jl to generate DocStrings

Documentation (online)

- documentation website based on Documenter.jl, hosted on github
- DocStrings are grouped in Library.html

```
using Documenter, BifurcationKit, Setfield

makedocs(doctest = false,
    sitename = "Bifurcation Analysis in Julia",
    format = Documenter.HTML(collapselevel = 1,assets = ["assets/indigo.css"]),
    authors = "Romain Veltz",
    pages = Any[
        "Home" => "index.md",
        "Tutorials" => "tutorials/tutorials.md",
        "Tutorials" => "tutorials/tutorials.md",
        "Functionalities" => [
            "Plotting" => "plotting.md",
            ],
            "Library" => "library.md"])
deploydocs(
        repo = "github.com/bifurcationkit/BifurcationKitDocs.jl.git",
        devbranch = "main"
)
```

- tutorials and codes are (mostly) automatically generated
 - $\circ~$ less figures to export
 - less error prone
 - proof that it works to the user
 - ° ...

The future of BifurcationKit.jl

More functionalities / Improvements

- computation of **periodic orbits** based on othogonal collocation with adpative mesh (*under test*)
- computation of travelling waves and their bifurcations (under test)
- computation of homoclinic trajectories and homoclinic bifucations (end of codim 2)
- improvements to **Deflated Continuation**
- deflated continuation applied to periodic orbits
- improve computation of Floquet coefficients PeriodicSchurDecompositions.jl
- add new continuation algorithms Moore-Penrose, ANM, ...

Code

- better use of StaticArrays.jl
- Makie.jl recipes

Software design 1/2

Hard nuts (mostly done)

- Change interface to br = continuation(prob, PALC(), options)
- problem and algo saved in br, simpler dispatch, modify prob and alg with Setfield.jl
- remove duplicated code
- less demanding on the user, more automation
- similar to solve(odeprob, Tsit5()).
- Allow to change the continuation algorithm very easily br = continuation(prob, MoorePenrose(), options)

Benefits

- easier interface to other problems
- easier interface to SciML
- ODEProblem? DDEProblem?

Software design 1/2

Hard nuts (mostly done)

Now

```
jet = getJet(Fb)
br, = continuation(jet[1]. jet[2], sol0, (1., 1.), (@lens _[1], opts;
    tangentAlgo = BorderedPred())
nf = computeNormalForm(jet..., br, 1)
br2 = continuation(jet..., br, 1)
```

Tomorrow

```
prob = BK.BifurcationProblem(Fb, sol0, (1., 1.), (@lens _[1])
br = continuation(prob, PALC(tangent = Bordered()), opts_br0)
nf = computeNormalForm(br, 1)
br2 = continuation(br, 1)
```

Software design 2/2

Tough nuts

- 1. custum types v.s. AbstractArray (AD?)
- 2. inplace / outplace methods
- 3. link between 1. and 2.
- 4. define interface

Goodies: tricks used in BK

Applying AD generated differentials to complex arguments

```
struct BilinearMap{Tm}
    bl::Tm
end
function (R2::BilinearMap)(dx1, dx2)
    dx1r = real.(dx1); dx2r = real.(dx2)
    dx1i = imag.(dx1); dx2i = imag.(dx2)
    return    R2(dx1r, dx2r) .- R2(dx1i, dx2i) .+
        im .* (R2(dx1r, dx2i) .+ R2(dx1i, dx2r))
end
(b::BilinearMap)(dx1::T, dx2::T) where {T <: AbstractArray{<: Real}} =
        b.bl(dx1, dx2)</pre>
```

Goodies: tricks used in BK

Dispatch on few fields

foo(br::ContResult{Tkind, Tbr, Teigvals, Teigvec, Biftype}) where
 {Tkind, Tbr, Teigvals, Teigvec, Biftype} = Tkind != Nothing

VS

```
foo(br::ContResult{Tkind} ) where {Tkind} = Tkind != Nothing
```

(one can use Abstract types too.)

Conclusion

- highly tunable library for ODE, PDE and other working on CPU/GPU
- many unique features (aBD, GPU, Shooting & Trapeze, codim 2) all in large dimensions
- "easy" interface with ApproxFun.jl, Gridap.jl, FourierFlows.jl...

ldeas

- interval arithmetics
- a GUI based on Makie to do all this interactively
- distributed computing

Thank you for your attention

