

Pyccel

Write Python code, get Fortran speed

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Why Python?

- High-level programming language, interpreted, general-purpose, object-oriented
- Simple syntax with emphasis on code readability
- Widely used as integration language and for advanced scripting
- Extensive Python Standard Library, included in most Python distributions
- Huge ecosystem of third-party libraries (linear algebra, scientific computing, machine learning, etc.)

- Since 2021 most popular programming language worldwide, according to TIOBE & PYPL indices
 - Followed by: C, C++, Java, ..., Fortran (#11), ..., Julia (#25), ...
 - Easy to find excellent students who already know Python, or want to learn it
 - Easy to find online documentation (examples, tutorials, manuals, best practice guidelines, etc.)



Why use an accelerator? Fortran vs Python

A is a large $n \times n$ real matrix with $n=10000$.

We compute the sum of its elements without using built-in or library functions.

Fortran is approx. ~ 145 times faster than Python.

- Python is powerful and concise, but slow with loops
- Fortran is verbose and must be compiled, but it is a great number cruncher

Python (pure):

```
def sum(A, n):  
    s = 0.  
    for i in range(n):  
        for j in range(n):  
            s += A[i,j]  
    return s
```

Time to solution $\approx 17s$

Fortran

```
function sum(A, n) result(s)  
    implicit none  
    integer, parameter :: wp = 8  
  
    real(wp), intent(in) :: A(:, :)  
    integer, intent(in) :: n  
    real(wp) :: s  
  
    integer :: i, j  
  
    s = 0._wp  
    do i = 1, n  
        do j = 1, n  
            s = s + A(i,j)  
        end do  
    end do  
end function
```

Time to solution $\approx 0.1s$



What is Pyccl ?

Pyccl was born out of frustration when going from prototype to production scientific code.

Pyccl is firstly a *transpiler*. It currently translates to Fortran or C.

Using wrapping, translations are exposed back to Python creating an *accelerator*.

Pyccl can therefore be described as a static compiler for Python 3, using Fortran or C as backend language.

<https://github.com/pyccl/pyccl>



Who is Pyccel?



Original author :
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UM6P Vanguard
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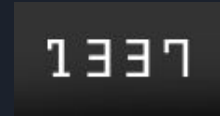
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Current and previous
Junior developers :
Students from 1337 New
Generation Coding
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Brief example - Ackermann

```
def ackermann(m : int, n : int) -> int:
    """
    Solve the ackermann function
    """
    if m == 0:
        return n + 1
    elif n == 0:
        return ackermann(m - 1, 1)
    else:
        return ackermann(m - 1, ackermann(m, n - 1))
```

```
emily@olivier-UX410UQK:~/Code/test$ python3 -m timeit -s 'from ackermann import ackermann' 'ackermann(3,6)'
10 loops, best of 5: 19.6 msec per loop
emily@olivier-UX410UQK:~/Code/test$ python3 -m timeit -s 'from ackermann import ackermann' 'ackermann(3,7)'
Traceback (most recent call last):
  File "/usr/lib/python3.10/timeit.py", line 326, in main
    number, _ = t.aurorange(callback)
  File "/usr/lib/python3.10/timeit.py", line 224, in autorange
    time_taken = self.timeit(number)
  File "/usr/lib/python3.10/timeit.py", line 178, in timeit
    timing = self.inner(it, self.timer)
  File "<timeit-src>", line 6, in inner
    ackermann(3,7)
  File "/home/emily/Code/test/./ackermann.py", line 7, in ackermann
    return ackermann(m - 1, ackermann(m, n - 1))
  File "/home/emily/Code/test/./ackermann.py", line 7, in ackermann
    return ackermann(m - 1, ackermann(m, n - 1))
  File "/home/emily/Code/test/./ackermann.py", line 7, in ackermann
    return ackermann(m - 1, ackermann(m, n - 1))
[Previous line repeated 987 more times]
  File "/home/emily/Code/test/./ackermann.py", line 5, in ackermann
    return ackermann(m - 1, 1)
  File "/home/emily/Code/test/./ackermann.py", line 2, in ackermann
    if m == 0:
RecursionError: maximum recursion depth exceeded in comparison
emily@olivier-UX410UQK:~/Code/test$ pyccel ackermann.py
emily@olivier-UX410UQK:~/Code/test$ python3 -m timeit -s 'from ackermann import ackermann' 'ackermann(3,6)'
2000 loops, best of 5: 136 usec per loop
emily@olivier-UX410UQK:~/Code/test$ python3 -m timeit -s 'from ackermann import ackermann' 'ackermann(3,10)'
10 loops, best of 5: 33.7 msec per loop
emily@olivier-UX410UQK:~/Code/test$ pyccel ackermann.py --language=c
emily@olivier-UX410UQK:~/Code/test$ python3 -m timeit -s 'from ackermann import ackermann' 'ackermann(3,6)'
2000 loops, best of 5: 140 usec per loop
emily@olivier-UX410UQK:~/Code/test$ python3 -m timeit -s 'from ackermann import ackermann' 'ackermann(3,10)'
10 loops, best of 5: 36 msec per loop
emily@olivier-UX410UQK:~/Code/test$
```



Brief example: Ackermann

```
#include "ackermann.h"
#include <stdlib.h>
#include <stdint.h>

/*.....*/
/*_____*/
/*_____*/
/* Solve the ackermann function */
/*_____*/
/*_____*/
int64_t ackermann(int64_t m, int64_t n)
{
    if (m == INT64_C(0))
    {
        return n + INT64_C(1);
    }
    else if (n == INT64_C(0))
    {
        return ackermann(m - INT64_C(1), INT64_C(1));
    }
    else
    {
        return ackermann(m - INT64_C(1), ackermann(m, n - INT64_C(1)));
    }
}
/*.....*/
```

```
module ackermann_0001

    use, intrinsic :: ISO_C_Binding, only : i64 => C_INT64_T
    implicit none

    contains

    !.....
    !_____!
    !_____!
    ! Solve the ackermann function!
    !_____!

    recursive function ackermann(m, n) result(Out_0001)

        implicit none

        integer(i64) :: Out_0001
        integer(i64), value :: m
        integer(i64), value :: n

        if (m == 0_i64) then
            Out_0001 = n + 1_i64
            return
        else if (n == 0_i64) then
            Out_0001 = ackermann(m - 1_i64, 1_i64)
            return
        else
            Out_0001 = ackermann(m - 1_i64, ackermann(m, n - 1_i64))
            return
        end if

    end function ackermann

    !.....

end module ackermann_0001
```



Brief example - Ackermann

The simplest way to run Pyccel is with the command line tool:

```
pyccel ackermann.py
```

Multiple files are generated:

- Translated code
- Locks (for thread safety)
- Wrappers (to act as a bridge between languages)
- Shared library (callable from Python)


```
— ackermann.cpython-310-x86_64-linux-gnu.so
— ackermann.py
— _pyccel_/
  — ackermann_0001.mod
  — ackermann.f90
  — ackermann.f90.lock
  — ackermann.o
  — ackermann.o.lock
  — ackermann_wrapper.c
  — ackermann_wrapper.c.lock
  — ackermann_wrapper.o
  — ackermann_wrapper.o.lock
  — bind_c_ackermann_0001.f90
  — bind_c_ackermann_0001.f90.lock
  — bind_c_ackermann_0001.mod
  — bind_c_ackermann_0001.o
  — bind_c_ackermann_0001.o.lock
  — cwrapper/
    — cwrapper.c
    — cwrapper.c.lock
    — cwrapper.h
    — cwrapper.o
    — cwrapper.o.lock
    — numpy_version.h
  — cwrapper.lock
```




Brief example : Vector expressions

```
def triad(a : 'float[:,:]', b : 'float[:,]', c : float):  
  return a + b*c
```

```
module addition  
  
  use, intrinsic :: ISO_C_Binding, only : f64 => C_DOUBLE , i64 => &  
    C_INT64_T  
  implicit none  
  
  contains  
  
  !.....  
  subroutine triad(a, b, c, Out_0001)  
  
    implicit none  
  
    real(f64), allocatable, intent(out) :: Out_0001(:, :)  
    real(f64), intent(in) :: a(0:, 0:)  
    real(f64), intent(in) :: b(0:)  
    real(f64), value :: c  
    integer(i64) :: i  
  
    allocate(Out_0001(0:size(a, 1_i64, i64) - _i64, 0:size(a, 2_i64, &  
      i64) - 1_i64))  
    do i = 0_i64, size(Out_0001, 2_i64, i64) - 1_i64, 1_i64  
      Out_0001(:, i) = a(:, i) + b * c  
    end do  
    return  
  
  end subroutine triad  
  
  !.....  
  
end module addition
```



Brief example : Vector expressions

```
def triad(a : 'float[:,:]', b : 'float[:,]', c : float):  
    return a + b*c
```

```
#include "addition.h"  
#include <stdlib.h>  
#include "ndarrays.h"  
#include <stdint.h>  
  
/*.....*/  
t_ndarray triad(t_ndarray a, t_ndarray b, double c)  
{  
    int64_t i;  
    int64_t i_0001;  
    t_ndarray Out_0001 = {.shape = NULL};  
    Out_0001 = array_create(2, (int64_t[]){a.shape[INT64_C(0)],  
                                a.shape[INT64_C(1)]}, nd_double, false, order_c);  
    for (i = INT64_C(0); i < Out_0001.shape[INT64_C(0)]; i += INT64_C(1))  
    {  
        for (i_0001 = INT64_C(0); i_0001 < Out_0001.shape[INT64_C(1)]; i_0001 += INT64_C(1))  
        {  
            GET_ELEMENT(Out_0001, nd_double, (int64_t)i, (int64_t)i_0001) =  
                GET_ELEMENT(a, nd_double, (int64_t)i, (int64_t)i_0001) +  
                GET_ELEMENT(b, nd_double, (int64_t)i_0001) * c;  
        }  
    }  
    return Out_0001;  
}  
/*.....*/
```



Competitors

There are many other tools for accelerating Python. The most popular are:

- Cython : generates fast C code, if an intermediate “Cython” language is used
- PyPy : an alternative interpreter
- Numba : a just-in-time compiler for Python functions, based on LLVM
- Pythran : translates Python code to some heavily templated C++ code

Honourable mention:

- Julia



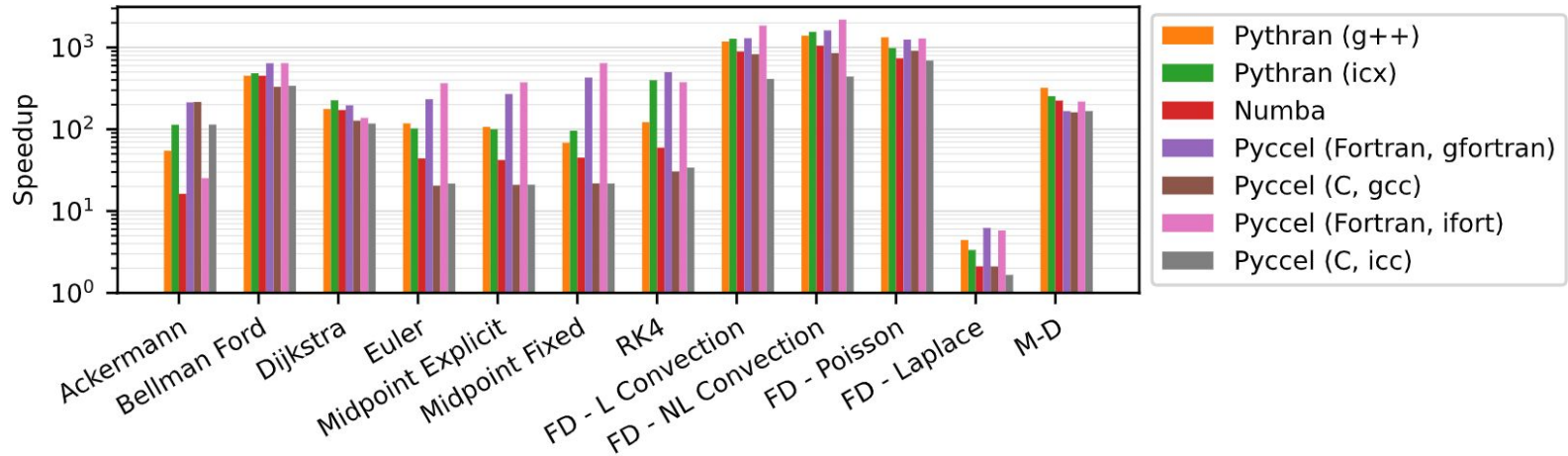
Should I use Pyccl?

Two main questions:

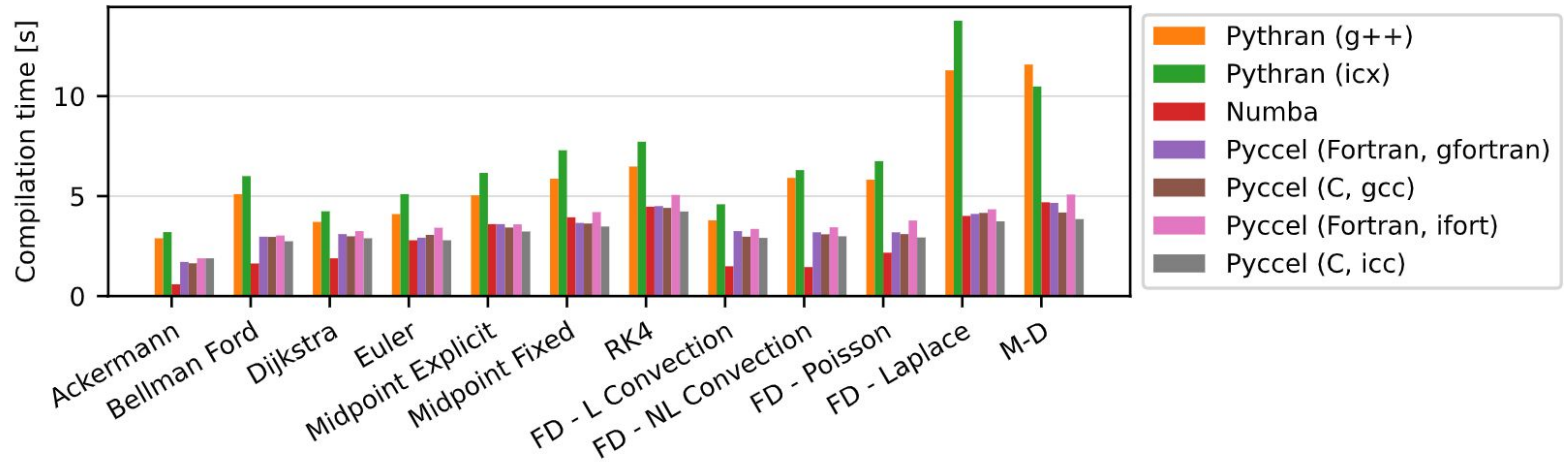
1. How much can I gain?
2. How much effort is required?

Tool	Requires translation	Easy to use on Supercalculator	Type annotations	Isolate kernels	Handles multiple folders	Interface with pure Python code	Interface with C code	Gain
Cython	Yes	Yes	Yes	Yes	Yes	Yes	Yes	+++
PyPy	No	No	No	No	Yes	No	No	+
Numba	No	No	Yes	Yes	Yes	Yes	No	++
Pythran	No	Yes	Yes	Yes	Only sub-folders	No	No	+++
Pyccl	No	Yes	Yes	Yes	Yes	No	Yes	+++

How much can I gain vs NumPy?



How long does that take?

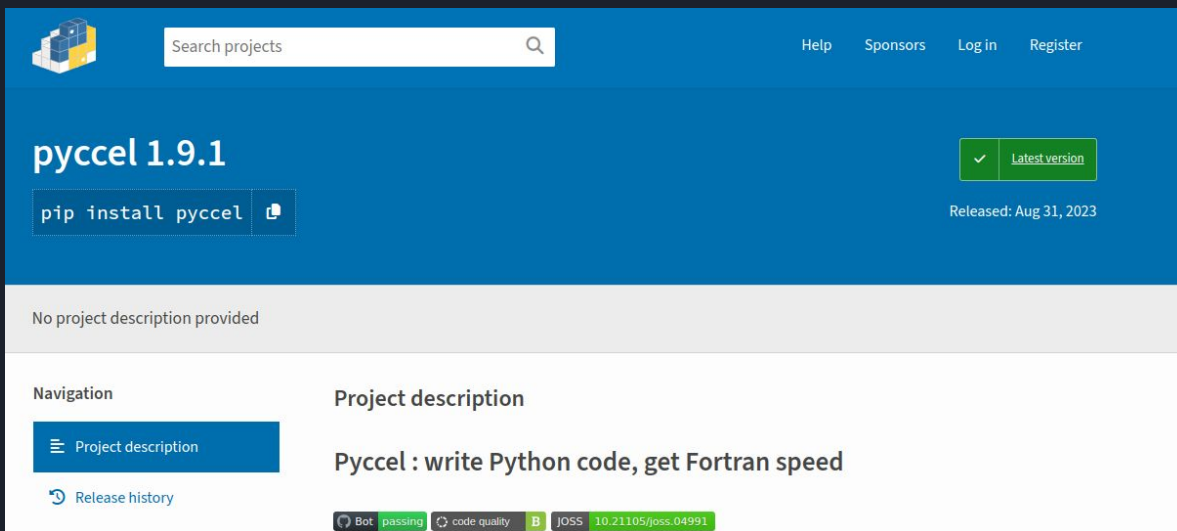




Installation

1. Install dependencies (compilers)
2. Install using Pip (<https://pypi.org/project/pyccel/>)

```
pip install pyccel
```



The screenshot shows the PyPI page for the 'pyccel' package. At the top, there is a search bar and navigation links for 'Help', 'Sponsors', 'Log in', and 'Register'. The main header features the package name 'pyccel 1.9.1' and a green 'Latest version' badge. Below this, a code block shows the installation command 'pip install pyccel' and a 'Released: Aug 31, 2023' date. A grey banner indicates 'No project description provided'. The page is divided into two columns: 'Navigation' on the left with links for 'Project description' and 'Release history', and 'Project description' on the right with the text 'Pyccel : write Python code, get Fortran speed'. At the bottom, there are status badges for 'Bot passing', 'code quality', and 'JOSS 10.21105/joss.04991'.



Getting started

1. Isolate bottlenecks which can be handled by Pyccel
2. Ensure correct Pyccel-friendly type annotation is used
3. Run Pyccel on your file with the command : `pyccel my_file.py`
4. Enjoy the speed-up!



Type annotations

Supported types:

- built-in data types: bool, int, float, complex
- NumPy integer types: int8, int16, int32, int64
- NumPy real types: float32, float64, double
- NumPy complex types: complex64, complex128
- NumPy arrays of any of the above

```
def func(a : int):
```

```
def func(a : 'int'):
```

```
def func(a : 'int16'):
```

```
def func(arr : 'int[:,:]'):
```

```
def func(arr : 'int[:,:](order=C)'):
```

```
def func(arr : 'int[:,:](order=F)'):
```



Function templating

The same function can be used with multiple types thanks to the *template* decorator

Similar to the *UnionType* but allows for more fine-grain control

```
from pyccel.decorators import template

@template(name='T', types=[int,float])
@template(name='Z', types=[int,float])
def f(a : 'T', b : 'Z'):
    pass
```

```
from pyccel.decorators import template

@template(name='T', types=[int,float])
def f(a : 'T', b : 'T'):
    pass
```



Limits

Limitations to be fixed soon:

- Classes (available in 1 or 2 release cycles)
- Non-HPC structures (lists/dicts/sets) - Watch this space (hopefully end of the year)
- Union types

Permanent limitations

- Type changes
- Non-homogeneous lists
- Exceptions (unless heavily requested)
- Plotting etc



Supported Python Packages

Well supported:

- `cmath`
- `math`
- `NumPy`

Minimal support:

- *product* from `itertools`
- *exit* from `sys`



Other useful information

Pyccel can be tested in interactive mode with epyccel (soon also on a website)

Neat error messages

```
def funct_c( x : 'const int', a : int ):  
    x += a  
    return x
```

```
ERROR at annotation (semantic) stage  
pyccel:  
| Fatal [semantic]: CONST_ASSIGNED_ARGUMENT.py [3] | Cannot modify 'const' argument (x)
```

Reasonably extensive documentation : <https://github.com/pyccel/pyccel/tree/devel/docs>

Support for new features can be requested at <https://github.com/pyccel/pyccel/discussions>



OpenMP Support

Pyccel contains support for OpenMP 5 pragmas (see docs for details).

OpenMP functions can be imported and accessed via Pyccel

```
def get_num_threads(n : int):
    from pyccel.stdlib.internal.openmp import omp_set_num_threads,
        omp_get_num_threads, omp_get_thread_num

    omp_set_num_threads(n)
    # $ omp parallel
    print("hello from thread number:", omp_get_thread_num())
    result = omp_get_num_threads()
    # $ omp end parallel
    return result

if __name__ == '__main__':
    x = get_num_threads(4)
    print(x)
```



OpenMP - Example

```
def my_sum(A: 'float[:,:]', n : int):  
    s = 0.  
    # $ omp parallel for collapse(2) reduction(+:s)  
    for i in range(n):  
        for j in range(n):  
            s += A[i,j]  
    return s
```

Time to solution $\approx 17s$

```
def my_sum(A: 'float[:,:]', n : int):  
    return sum(A)
```

Time to solution $\approx 0.06s$

```
function my_sum(A, n) result(s)  
  
    implicit none  
  
    real(f64) :: s  
    real(f64), intent(in) :: A(0:,0:)  
    integer(i64), value :: n  
    integer(i64) :: i  
    integer(i64) :: j  
  
    s = 0._f64  
    !$omp parallel do collapse(2) reduction(+:s)  
    do i = _i64, n - _i64, _i64  
        do j = _i64, n - _i64, _i64  
            s = s + A(j, i)  
        end do  
    end do  
    !$omp end parallel do  
    return  
  
end function sum
```

Time to solution without OpenMP $\approx 0.12s$
Time to solution with 2 OpenMP threads $\approx 0.06s$



Successes

<https://joss.theoj.org/papers/10.21105/joss.04991>

Pyccel: a Python-to-X transpiler for scientific high-performance computing

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Successes

Psydac - Spline finite element library : <https://github.com/pyccel/psydac/>



Struphy - STRUcture-Preserving HYbrid codes - a Python package for energetic particles in plasma.

https://doi.org/10.1007/978-3-031-38299-4_28



ARTICLE 🐦 in 🌐 f ✉

High-Order Structure-Preserving Algorithms for Plasma Hybrid Models

Authors: Stefan Possanner, Florian Holderied, Yingzhe Li, Byung Kyu Na, Dominik Bell, Said Hadjout, Yaman Güçlü [Authors Info & Claims](#)

Geometric Science of Information: 6th International Conference, GSI 2023, St. Malo, France, August 30 – September 1, 2023, Proceedings, Part II • Aug 2023 • Pages 263–271 • https://doi.org/10.1007/978-3-031-38299-4_28

Published: 30 August 2023 [Publication History](#)

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PyGyro - Highly parallel drift-kinetic Semi-Lagrangian Simulations in Python (in review)



Study Case - PyGyro

Parallel drift-kinetic Semi-Lagrangian simulation modelling the following equations in 4D:

$$\partial_t f + \{\phi, f\} + v_{\parallel} \vec{\nabla}_{\parallel} f - \vec{\nabla}_{\parallel} \phi \partial_{v_{\parallel}} f = 0$$

$$\{\phi, f\} = -\frac{\partial_{\theta} \phi}{r B_0} \partial_r f + \frac{\partial_r \phi}{r B_0} \partial_{\theta} f$$

$$-\left[\partial_r^2 \phi + \left(\frac{1}{r} + \frac{\partial_r n_0}{n_0} \right) \partial_r \phi + \frac{1}{r^2} \partial_{\theta}^2 \phi \right] + \frac{1}{T_e} \phi = \frac{1}{n_0} \int_{-\infty}^{+\infty} (f - f_{eq}) dv_{\parallel}$$



Study Case - PyGyro

```
pygyro/  
├── advection  
│   ├── advection.py  
│   ├── convergence_test_advection.py  
│   ├── __init__.py  
│   ├── test_advection.py  
│   ├── time_test_advection.py  
│   └── visual_test_advection.py  
├── initialisation  
│   ├── constants.py  
│   ├── initialiser.py  
│   ├── __init__.py  
│   ├── setups.py  
│   ├── test_setup.py  
│   └── visual_test_setup.py  
├── __init__.py  
├── model  
│   ├── grid.py  
│   ├── __init__.py  
│   ├── layout.py  
│   ├── process_grid.py  
│   ├── test_grid.py  
│   ├── test_layout.py  
│   └── test_process_setup.py
```

```
├── poisson  
│   ├── convergence_test_poisson_solver.py  
│   ├── __init__.py  
│   ├── poisson_solver.py  
│   ├── test_poisson_solver.py  
│   └── visual_test_poisson_solver.py  
├── splines  
│   ├── __init__.py  
│   ├── spline_interpolators.py  
│   ├── splines.py  
│   └── tests/  
└── utilities  
    ├── discrete_slider.py  
    ├── grid_plotter.py  
    ├── __init__.py  
    ├── savingTools.py  
    ├── test_saveTools.py  
    └── visual_test_plots.py
```



Study Case - PyGyro

Function	Total time excluding sub functions [s]	Number of calls	Time per call [s]	Total time[s]
method 'Alltoall' from mpi4py	28.193	250	0.113	28.193
numpy.core.multiarray.array	16.070	5689347	0.000	16.070
bisplev from scipy	10.009	1006666	0.000	37.819
method scipy.interpolate. fitpack. bispev	8.503	1006666	0.000	8.503
atleast 1d from numpy	7.990	2915166	0.000	23.820
splev	7.334	901833	0.000	18.883
reshape from numpy	6.590	3397927	0.000	6.590



Study Case - PyGyro

Splines are the bottleneck but they come from a library.

- Write a (more targeted) spline implementation
- Translate the implementation

It is not necessary to translate everything, matrix interpolation equations are still handled in Python.

The class wrapper in Python still allows for easy use.



Study Case - PyGyro

Function	Total time excluding sub functions [s]	Number of calls	Time per call [s]	Total time[s]
method 'Alltoall' from mpi4py	10.461	250	0.042	10.461
numpy.core.multiarray.array	9.340	1624947	0.000	9.340
eval in Spline2D	7.225	1006666	0.000	12.345
step in PoloidalAdvection	5.423	3333	0.002	35.266
eval in Spline1D	4.948	901833	0.000	6.319
step in FluxSurfaceAdvection	4.744	5000	0.001	9.527
_vectorize_call	4.403	38333	0.000	25.365



Study Case - PyGyro

Advection functions depend on splines. As a result lots of arguments are sometimes necessary (this should improve once classes are implemented).

```
def poloidal_advection_step_expl(f: 'float[:,:]',
                                dt: 'float', v: 'float',
                                rPts: 'float[:,]', qPts: 'float[:,]',
                                drPhi_0: 'float[:,:]', dthetaPhi_0: 'float[:,:]',
                                drPhi_k: 'float[:,:]', dthetaPhi_k: 'float[:,:]',
                                endPts_k1_q: 'float[:,:]', endPts_k1_r: 'float[:,:]', endPts_k2_q: 'float[:,:]', endPts_k2_r: 'float[:,:]',
                                kts1Phi: 'float[:,]', kts2Phi: 'float[:,]', coeffsPhi: 'float[:,:]', deg1Phi: 'int', deg2Phi: 'int',
                                kts1Pol: 'float[:,]', kts2Pol: 'float[:,]', coeffsPol: 'float[:,:]', deg1Pol: 'int', deg2Pol: 'int',
                                CN0: 'float', kN0: 'float', deltaRN0: 'float', rp: 'float', CTi: 'float',
                                kTi: 'float', deltaRTi: 'float', B0: 'float', nulBound: 'bool' = False):
```



Study Case - PyGyro : Final timings

Function	Total time excluding sub functions [s]	Number of calls	Time per call [s]	Total time[s]
method 'Alltoall' from mpi4py	2.735	250	0.011	2.735
step in FluxSurfaceAdvection	1.826	5000	0.000	3.355
parallel_gradient in ParallelGradient	1.492	1000	0.001	1.903
step in PoloidalAdvection	1.420	3333	0.002	3.004
Method 'solve' from scipy 'SuperLU'	1.294	96666	0.000	1.294
getPerturbedRho in ParallelGradient	1.022	101	0.010	2.307
_solve_system_nonperiodic in SplineInterpolator1D	0.977	123700	0.000	0.977



Study Case - PyGyro

```
pygyro/  
├── advection  
│   ├── advection.py  
│   ├── accelerated_advection.py  
│   ├── convergence_test_advection.py  
│   ├── _init_.py  
│   ├── test_advection.py  
│   ├── time_test_advection.py  
│   └── visual_test_advection.py  
├── initialisation  
│   ├── constants.py  
│   ├── initialiser.py  
│   ├── accelerated_initialiser.py  
│   ├── _init_.py  
│   ├── setups.py  
│   ├── test_setup.py  
│   └── visual_test_setup.py  
├── _init_.py  
├── model  
│   ├── grid.py  
│   ├── _init_.py  
│   ├── layout.py  
│   ├── process_grid.py  
│   ├── test_grid.py  
│   ├── test_layout.py  
│   └── test_process_setup.py
```

```
├── poisson  
│   ├── convergence_test_poisson_solver.py  
│   ├── _init_.py  
│   ├── poisson_solver.py  
│   ├── accelerated_poisson_solver.py  
│   ├── test_poisson_solver.py  
│   └── visual_test_poisson_solver.py  
├── splines  
│   ├── _init_.py  
│   ├── spline_interpolators.py  
│   ├── splines.py  
│   ├── accelerated_splines.py  
│   └── tests/  
├── utilities  
│   ├── discrete_slider.py  
│   ├── grid_plotter.py  
│   ├── _init_.py  
│   ├── savingTools.py  
│   ├── test_saveTools.py  
│   └── visual_test_plots.py
```



Study Case - PyGyro vs SeLaLib

Still room for improvement, but all bottlenecks are translated functions.

MPI implementation in Python allowed for easy testing of parallelisation.

The strong scaling result for the prototype was very promising.

